

impact

Published by Colorado State University's College of Veterinary Medicine and Biomedical Sciences

DEAN

Mark Stetter

DIRECTOR OF COMMUNICATIONS

Kristen Browning-Blas

ASSISTANT DIRECTOR OF COMMUNICATIONS

Rachel Yager

EDITOR

Sarah Ryan

DESIGN

Billy Babb

SOCIAL MEDIA MANAGER

Ashley Manweiler

WEB COORDINATOR

Hillary Noble

OUTREACH COORDINATOR

Kelsey Bustos

COPY EDITOR

Betty Grace Mickey

WRITERS

Aya Ahmad

Susan Bailey

Kristen Browning-Blas

Megan Covington

Jessica Cox

Jennifer Dimas

Mary Guiden

Ashley Manweiler

Rhea Maze

Sarah Ryan

PHOTOGRAPHERS & ILLUSTRATORS

Kellen Bakovich

John Eisele

Narendra Shrestha

Johanna Springer

CONTACT

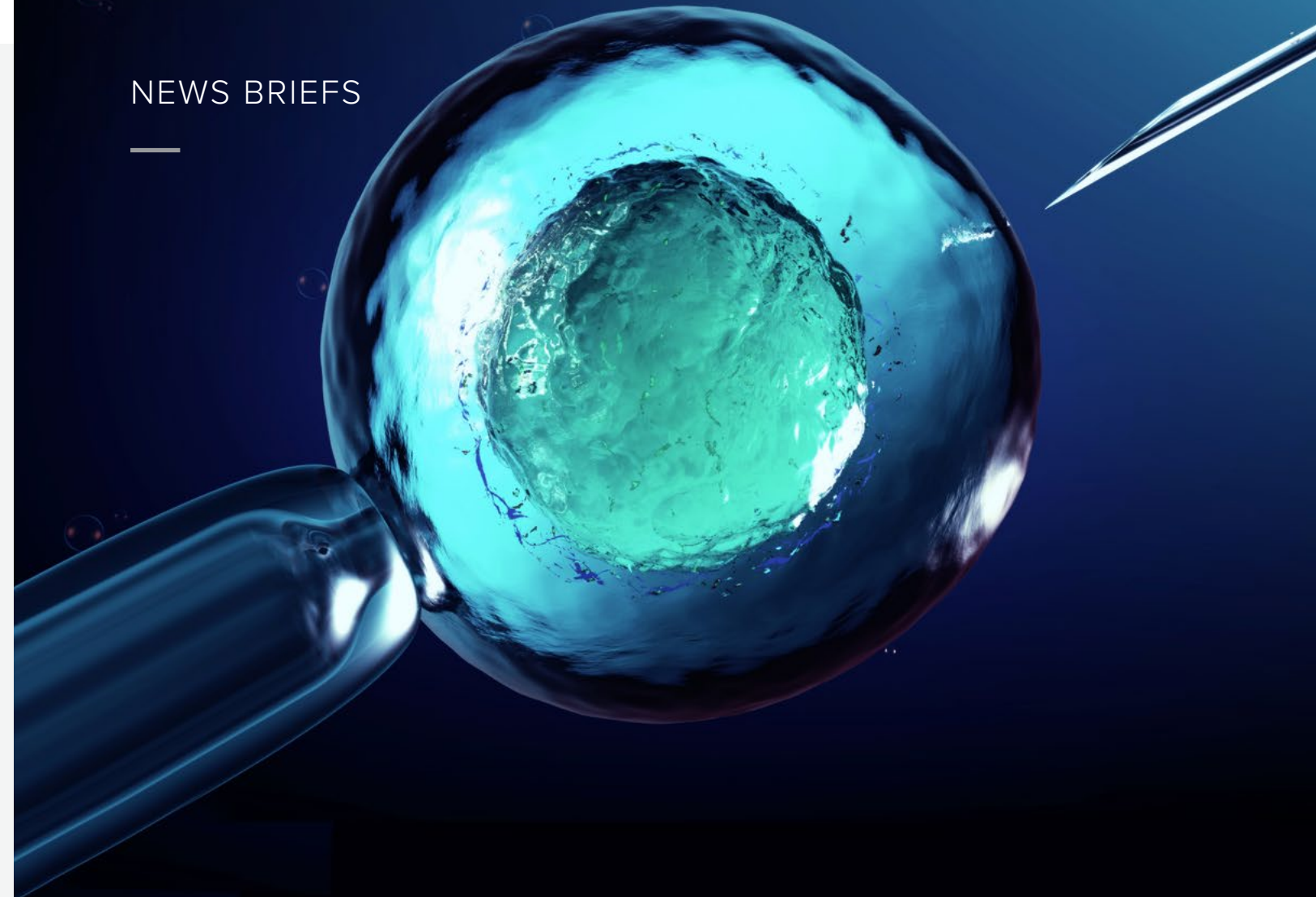
cvmb@colostate.edu

(970) 491-6915

Read us online at cvmb.source.colostate.edu.

Impact is published by the College of Veterinary Medicine and Biomedical Sciences,
1602 Campus Delivery
Fort Collins, CO 80523-1602

NEWS BRIEFS



BUNDLE OF ENERGY IT TAKES A LOT TO GROW A BABY.

Biomedical sciences Professors Adam Chicco and Elaine Carnevale collaborated with Professor Tom Chen from the Department of Electrical and Computer Engineering and Rebecca Krisher at the Colorado Center for Reproductive Medicine to develop a sensor that can measure the energy quality of an egg in order to better understand what happens in the earliest stages of life.

The project explores egg metabolism in the contexts of aging and obesity and how changes in mom's diet can alter this and improve fertility. It's widely known that there is a decline in fertility with aging, but the role of egg energy supply in this decline is unclear.

"There is currently no concrete measure of quality when an IVF clinic selects the best eggs to use. It's all based on visual inspection," Chicco said. "Our team hopes to develop a test that can provide a signature for a healthy egg, leading to more successful in vitro fertilization outcomes."

The sensor could become a standard feature in IVF clinics and might also be useful in the study of cancers and infectious diseases. ■

— RHEA MAZE